

3D Coordinate space simulations with nuclear EDFs

D. Regnier & W. Ryssens

28th of October 2025



wryssens.com

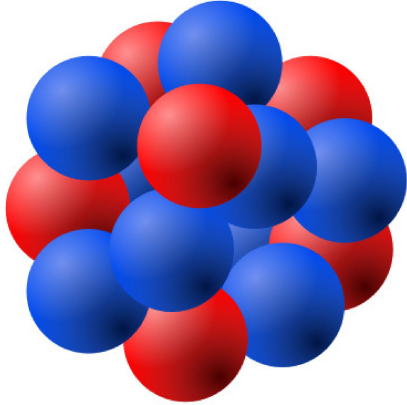
wryssens@ulb.be

The structure of this talk

1. Intro: the dense matter many-body problem & EDFs
2. Meshes: what and why?
3. Static calculations in 3D
4. Dynamic calculations
5. Conclusions and perspectives

The dense matter many-body problem

$$\hat{H}|\Psi_{N,Z}\rangle = E|\Psi_{N,Z}\rangle$$

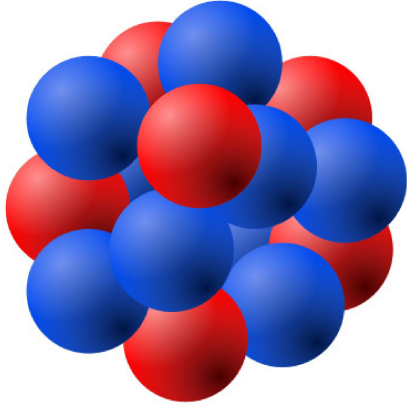


Fundamental problems

1. Complexity of many-body systems
2. Unknown Hamiltonian

The dense matter many-body problem

$$\hat{H}|\Psi_{N,Z}\rangle = E|\Psi_{N,Z}\rangle$$

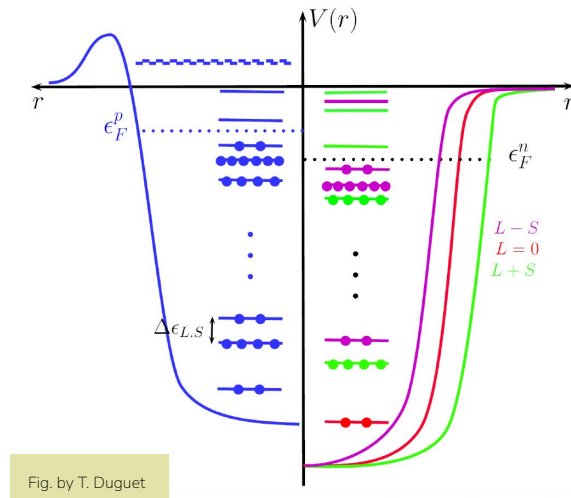
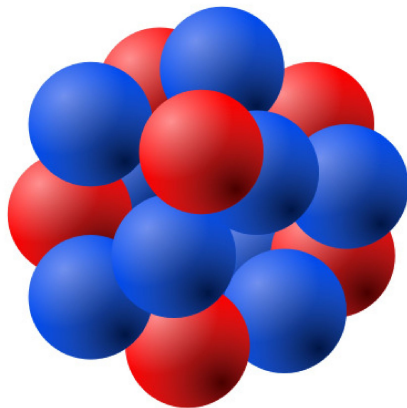


Fundamental problems

1. Complexity of many-body systems
-> wavefunction ansätze
2. Unknown Hamiltonian
-> effective interactions

The dense matter many-body problem

$$\hat{H}|\Psi_{N,Z}\rangle = E|\Psi_{N,Z}\rangle$$



Fundamental problems

1. Complexity of many-body systems
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2. Unknown Hamiltonian
-> effective interactions

Single-particle wavefunctions

- building blocks of all approaches
- simplest use: mean-field states
- their numerical representation
determines **A LOT**

Skyrme **E**nergy **D**ensity **F**unctionals (**EDFs**)

$$E \sim \int d^3r \left[C^\rho \rho(\mathbf{r})\rho(\mathbf{r}) + C^\tau \tau(\mathbf{r})\rho(\mathbf{r}) + \dots \right]$$



Skyrme **E**nergy **D**ensity **F**unctionals (**EDFs**)

$$E \sim \int d^3r \left[C^\rho \boxed{\rho(\mathbf{r})\rho(\mathbf{r})} + C^\tau \boxed{\tau(\mathbf{r})\rho(\mathbf{r})} + \dots \right]$$


Local densities and currents of a mean-field wavefunction

Skyrme Energy Density Functionals (EDFs)

Coupling constants (**10 ~ 25** parameters) fitted to data

The diagram shows the Skyrme Energy Density Functional equation:
$$E \sim \int d^3r \left[C^\rho \rho(\mathbf{r})\rho(\mathbf{r}) + C^\tau \tau(\mathbf{r})\rho(\mathbf{r}) + \dots \right]$$
 Annotations include: a blue line connecting the coupling constants C^ρ and C^τ to the text 'Coupling constants (10 ~ 25 parameters) fitted to data'; and a red line connecting the density and current terms $\rho(\mathbf{r})\rho(\mathbf{r})$ and $\tau(\mathbf{r})\rho(\mathbf{r})$ to the text 'Local densities and currents of a mean-field wavefunction'.

Local densities and currents of a mean-field wavefunction

Skyrme Energy Density Functionals (EDFs)

Energy

Coupling constants (**10 ~ 25** parameters) fitted to data

$$E \sim \int d^3r \left[C^\rho \rho(\mathbf{r})\rho(\mathbf{r}) + C^\tau \tau(\mathbf{r})\rho(\mathbf{r}) + \dots \right]$$

Local densities and currents of a mean-field wavefunction

Advantages

- ✓ many-body theory, so wavefunctions
- ✓ all observables accessible in theory
- ✓ doable for large amounts of nucleons

Skyrme

Gogny

Fayans

Relativistic

....

Energy Density Functionals (EDFs)

Energy

Coupling constants (**10 ~ 25** parameters) fitted to data

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Local densities and currents of a wavefunction

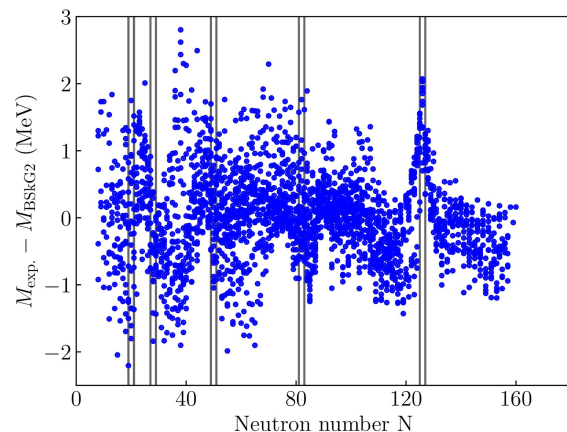
Advantages

- ✓ many-body theory, so wavefunctions
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Disadvantages

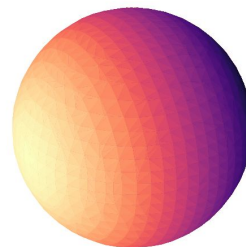
- ✗ needs a 'guess' of the form of the EDF
- ✗ mean-field wavefunctions are too simple
- ✗ requires fitting to experimental data

Application 1: structure and fission of finite nuclei

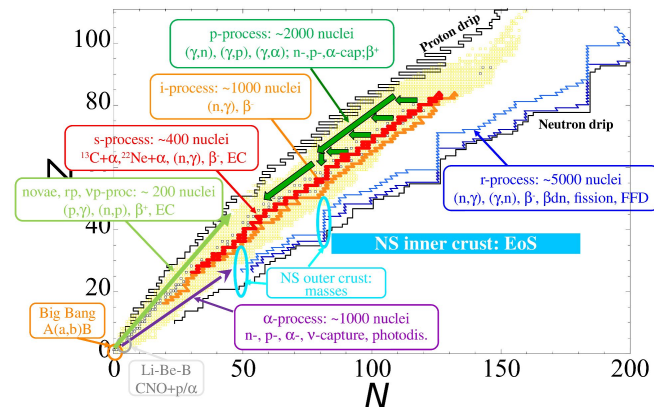
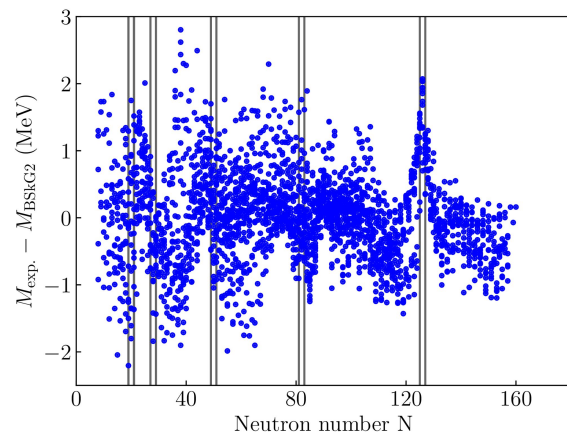


EDF theory for finite nuclei

- Enormous gaps in our knowledge
 - ~ 2500 masses
 - ~140 spontaneous fission half-lives
 - ~ 800 radii
- only true many-body approach that is applicable at scale

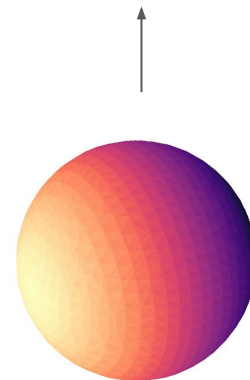


Application 1: structure and fission of finite nuclei



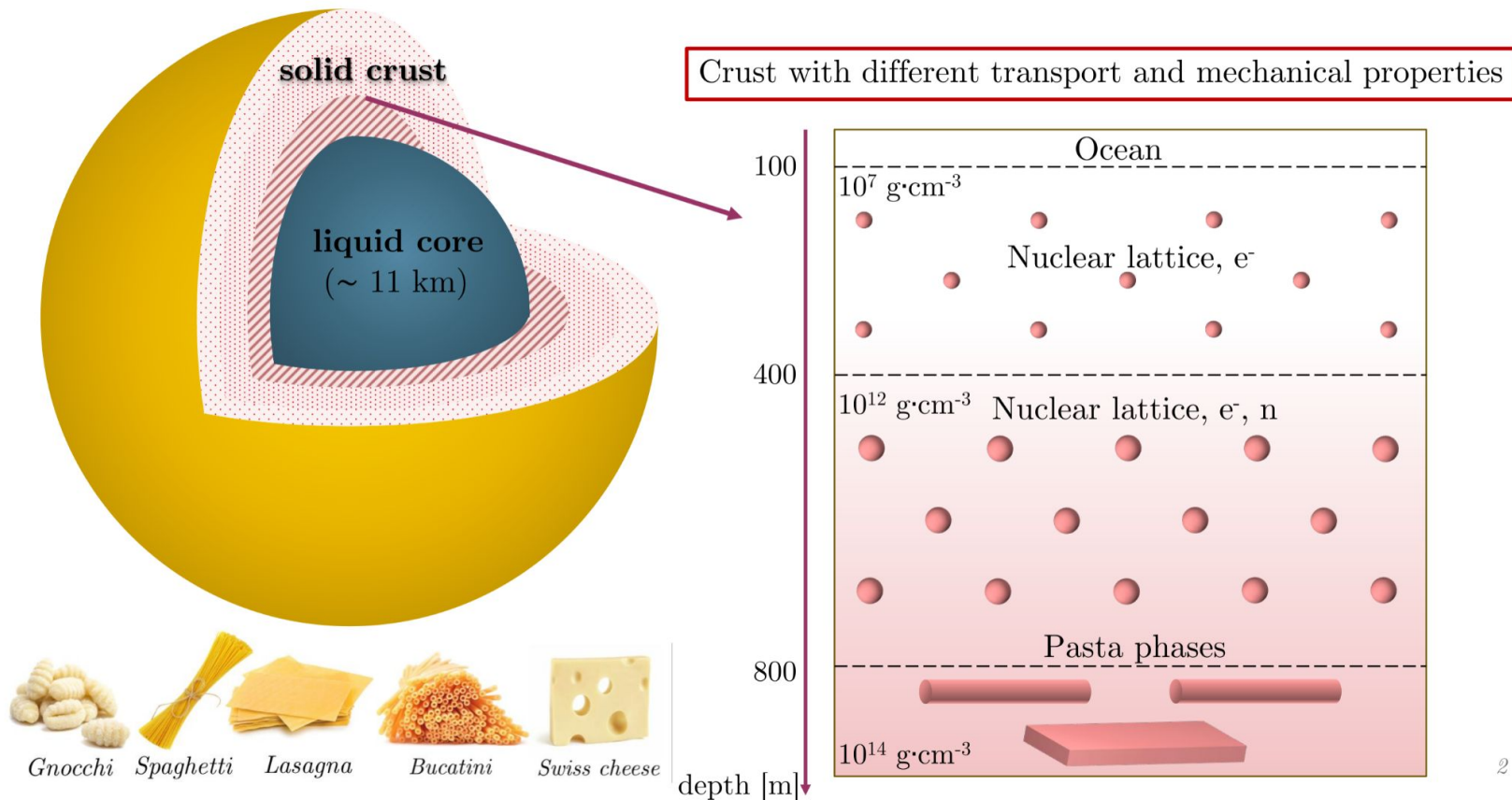
EDF theory for finite nuclei

- Enormous gaps in our knowledge
 - ~ 2500 masses
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- only true many-body approach that is applicable at scale
- necessary for applications!



Application 2: crusts of neutron stars

Neutron star schematic structure



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Neutron star schematic structure

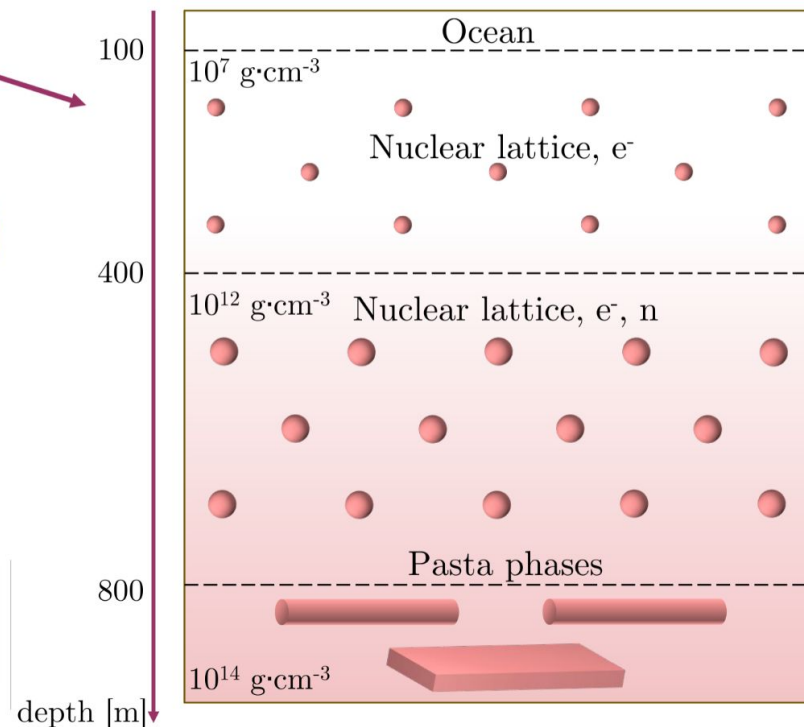
The crust represents

- ~10 - 15% of NS radius
- ~ 1% of NS mass

... but impacts:

- neutron star cooling
- magnetic field decay
- gravitational wave emission
- merger ejecta composition
- astroseismology of magnetars

Crust with different transport and mechanical properties

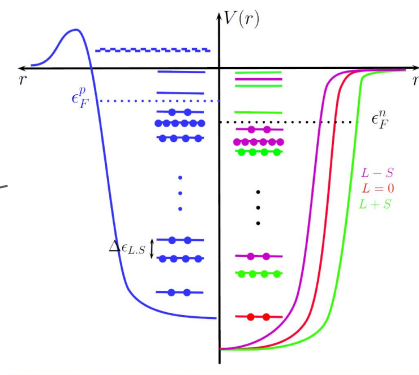


Meshes; what and why?

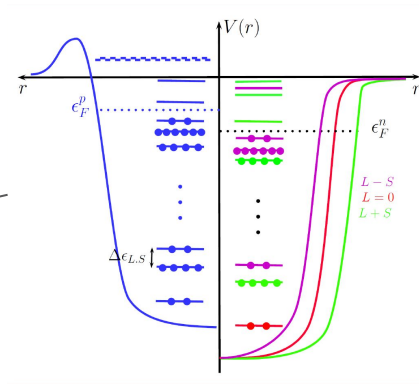
Representing single-particle wavefunctions

$$\psi_i(\vec{r}, \sigma) = \sum_{a=1}^N C_{ai} \psi_a(\vec{r}, \sigma)$$

$$E(\rho, \tau, \dots) \rightarrow E(C_{ai})$$



Representing single-particle wavefunctions



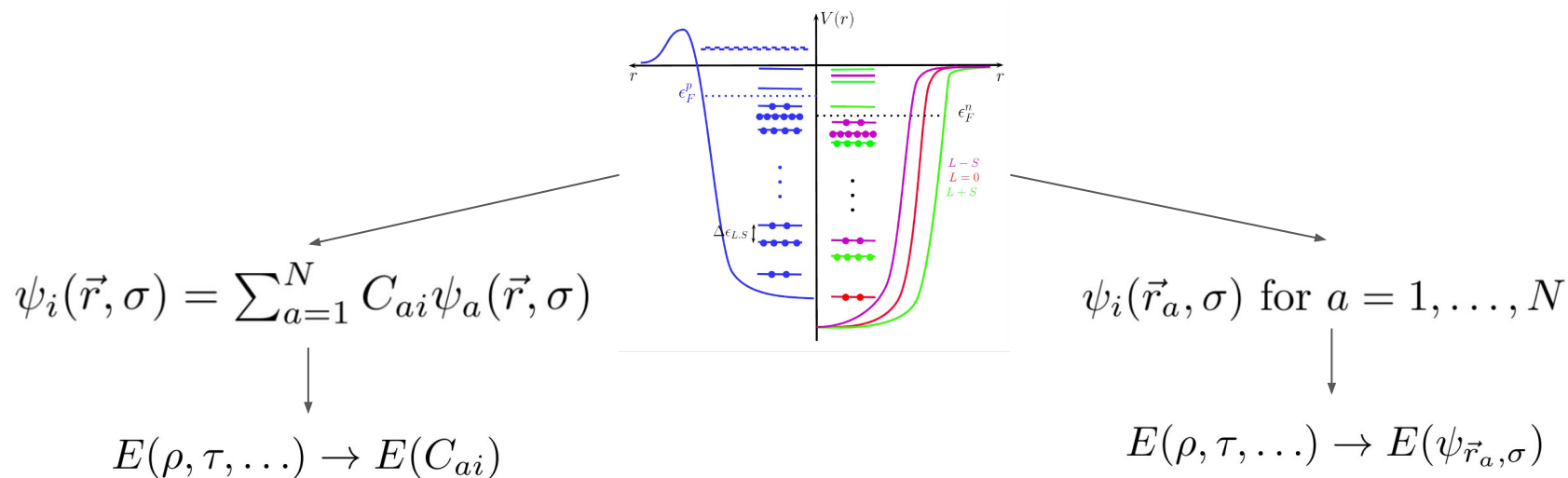
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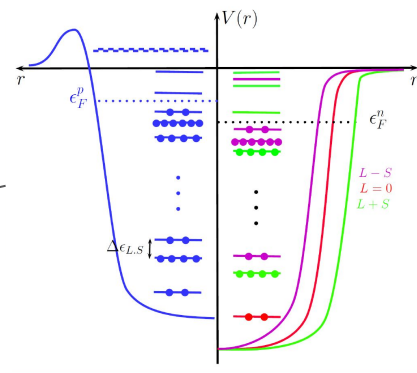
Representing single-particle wavefunctions



Basis expansion

- suited to specific geometries
- often linked to orthogonal polynomials
- some work can be made analytical
- many flavours of harmonic oscillator

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Coordinate discretisation

- potentially **geometry - agnostic**
- sometimes linked to polynomials
- all work is numerical
- Lagrange meshes, Fourier meshes, B-splines, FEM, wavelets,

Derivatives	Collocation of points	Basis = variational?	Boundary conditions	Codes
Finite-differences	arbitrary	✗	any	EV8

Things to choose

1. mesh points location
2. a way to calculate derivatives
3. a way to calculate integrals

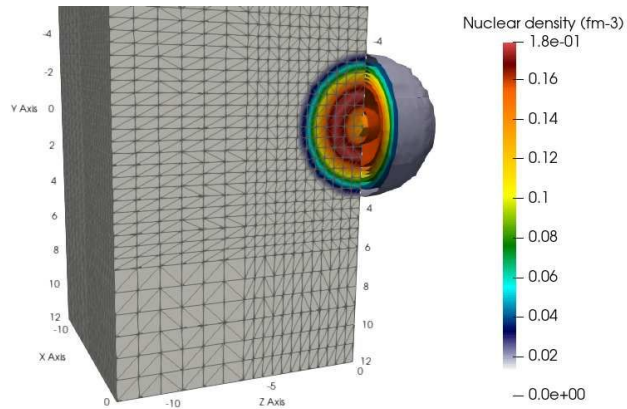
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Skv3D: J.A. Maruhn et. al., CPC **185**, (2014).
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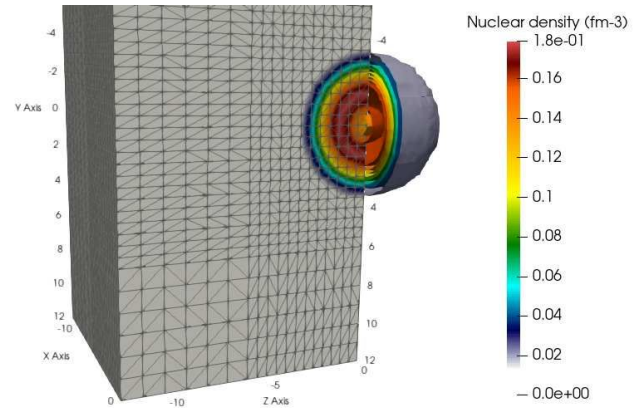


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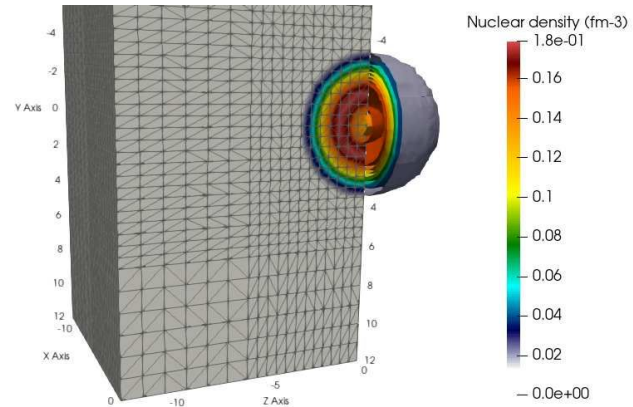


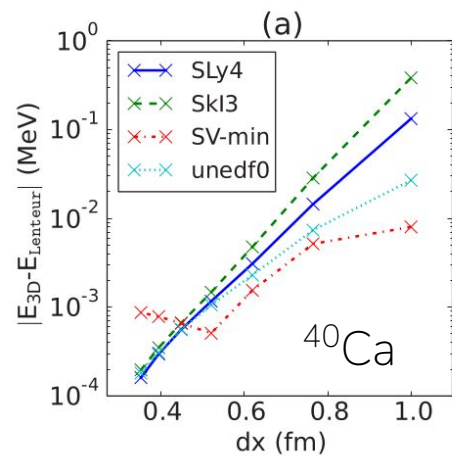
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Fast Fourier Transform	uniform	✓	periodic	Sky3D, WBSK
Lagrange	uniform	✓	any*	MOCCa

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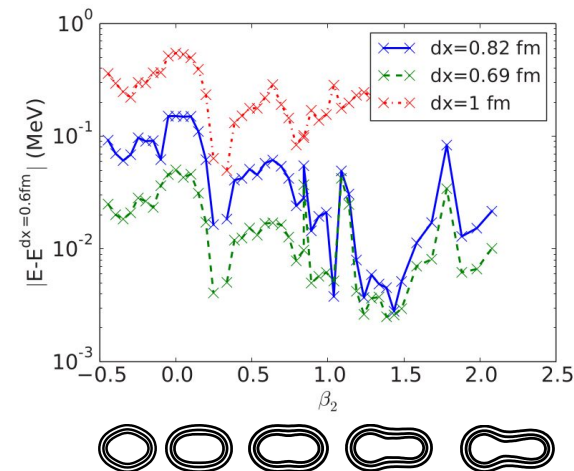
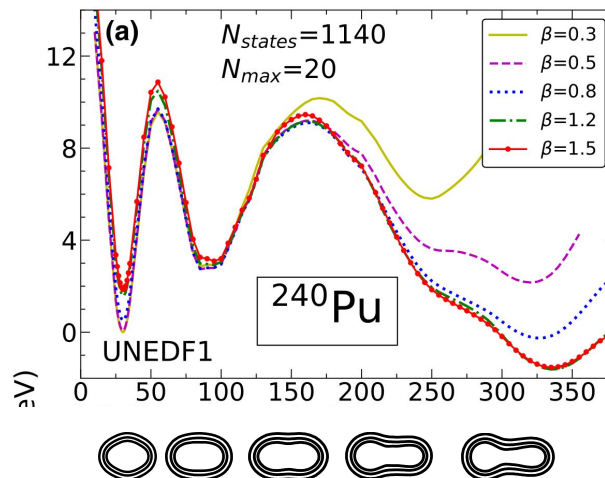
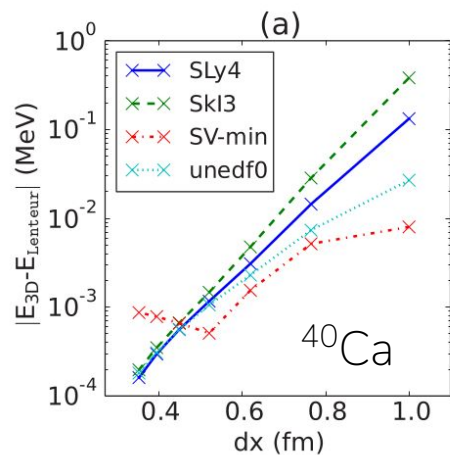




Mesh (dis)advantages

✓ discretisation error: easily controllable, interpretable

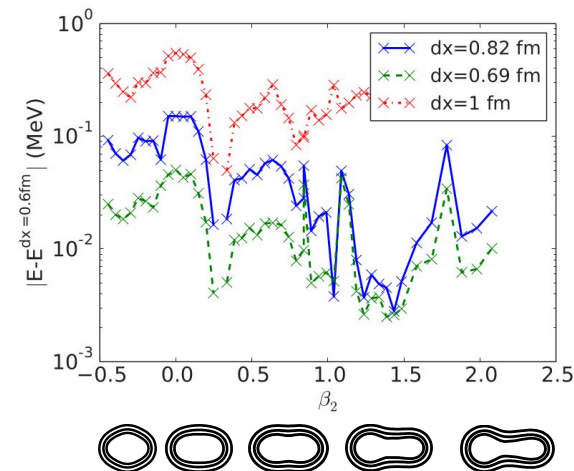
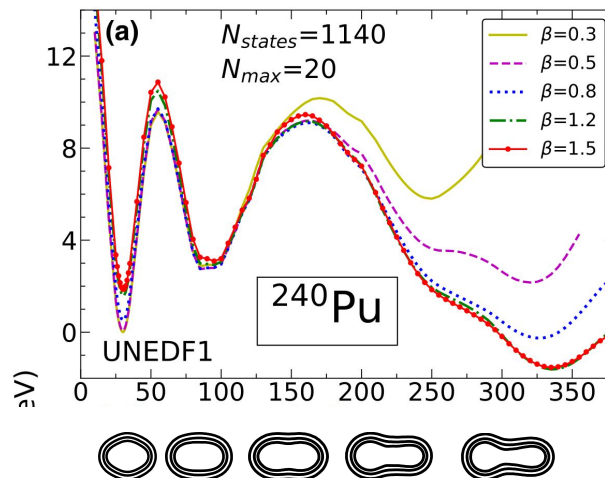
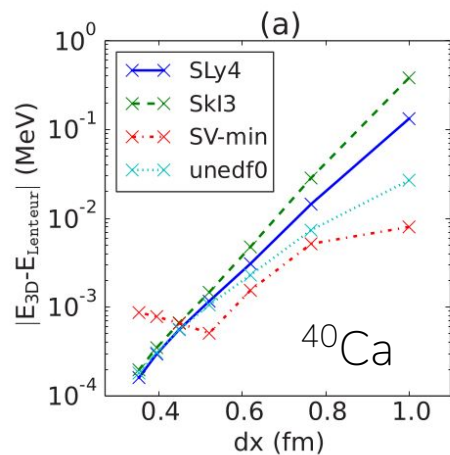




Mesh (dis)advantages

- ✓ discretisation error: easily controllable, interpretable
- ✓ geometry agnostic: error = shape-independent

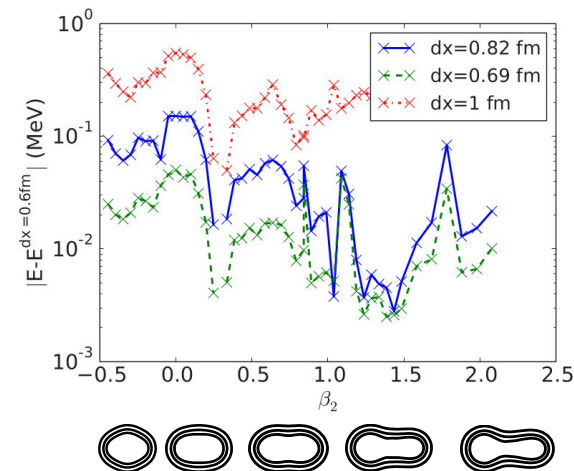
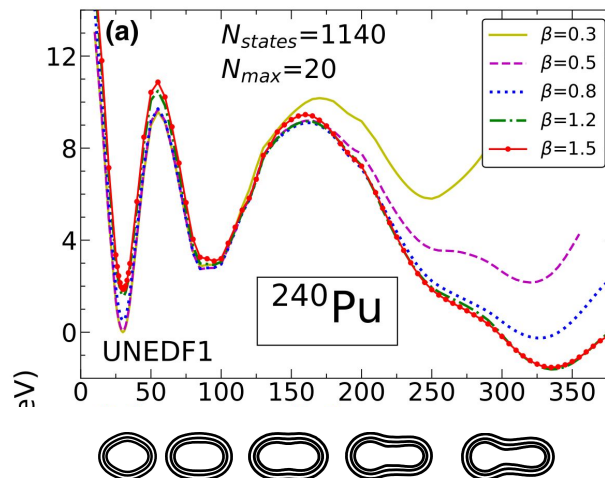
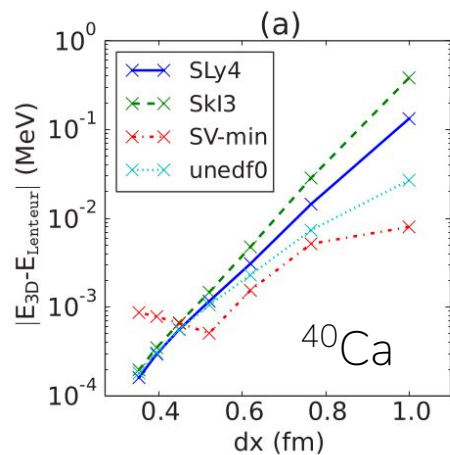




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- ✓ often easy to code, particularly in 3D





Mesh (dis)advantages

- ✓ discretisation error: easily controllable, interpretable
- ✓ geometry agnostic: error = shape-independent
- ✓ often easy to code, particularly in 3D
- ✗ computation of exchange terms
 - “forced” to use zero-range EDFs

$$E_{\text{dir}} = \frac{1}{2} \int \int d^3r d^3r' \rho(\mathbf{r}, \mathbf{r}) v(\mathbf{r} - \mathbf{r}') \rho(\mathbf{r}', \mathbf{r}'),$$

$$E_{\text{ex}} = \frac{1}{2} \int \int d^3r d^3r' \rho(\mathbf{r}, \mathbf{r}') v(\mathbf{r} - \mathbf{r}') \rho(\mathbf{r}', \mathbf{r}).$$

Static calculations on 3D meshes

Dedicated solution techniques

$$[h(\rho), \rho] = i \frac{\partial \rho}{\partial t}$$

Basis expansion



Coordinate space



Dedicated solution techniques

$$[h(\rho), \rho] = 0$$

Basis expansion



Coordinate space



Dedicated solution techniques

$$[h(\rho), \rho] = 0$$

= repeated diagonalisation problem
of dimension N_{basis}

Basis expansion



Coordinate space



Dedicated solution techniques

$$[h(\rho), \rho] = 0$$

= repeated diagonalisation problem
of dimension N_{basis}

Basis expansion

- exceptional basis selection

$$N_{\text{basis}} \approx 20\text{k} \sim N_{\text{shell}}^3$$

Coordinate space

- 'smallish' mesh with 32 points in X/Y/Z

$$N_{\text{basis}} = 8 * N_{\text{mesh}}^3 \approx 262\text{k}$$

Dedicated solution techniques

$$[h(\rho), \rho] = 0$$

= repeated diagonalisation problem
of dimension N_{basis}

Basis expansion

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 $N_{\text{basis}} \approx 20k \sim N_{\text{shell}}^3$
- 'brute-force' matrix diagonalisation

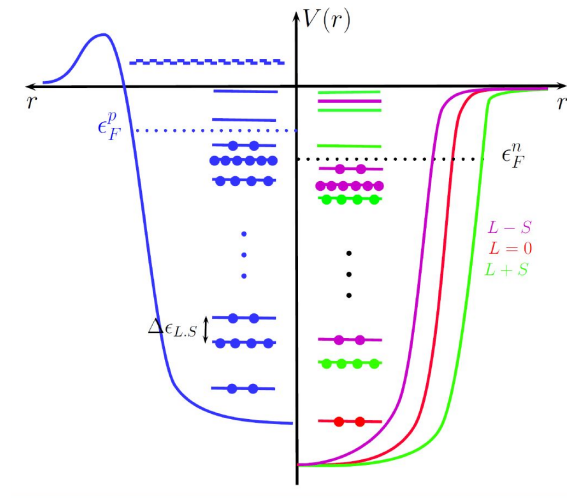
Coordinate space

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 $N_{\text{basis}} = 8 * N_{\text{mesh}}^3 \approx 262k$
- makes brute force not competitive
and memory a concern

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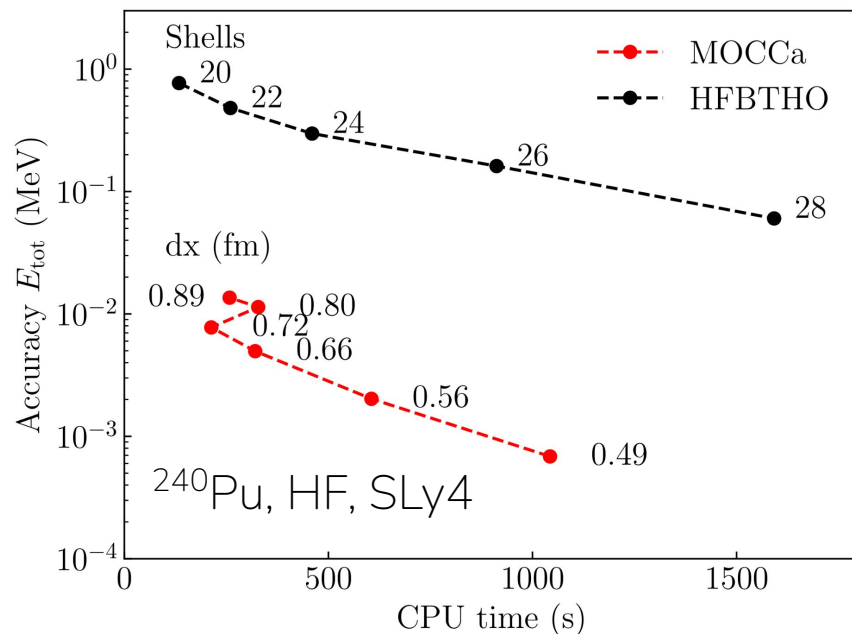
$$N_{\text{basis}} = 8 * N_{\text{mesh}}^3 \approx 262k$$

- makes brute force not competitive
and memory a concern
- store/solve lowest eigenstates only

A history of 3D mesh applications

- '76: Cusson et al.: first static calculations, initialising TD calculations
- '79: Flocard @ Orsay - Paul Bonche @ CEA
- '80: Davies: dedicated solution method
- '84: Heenen & Baye: angular momentum projection
- '85: Bonche et al. : first use of complete Skyrme interaction
- '94: Gall et al.: Hartree-Fock-Bogoliubov rendered feasible
- '98: Matsuse: first use of finite-range Gogny EDF
- '99: Rutz et al.: first use of relativistic EDFs
- '02: Magierski & Heenen: first neutron star crust calculations
- '03: Imagawa & Hashimoto: first solution of the linear response equations
- '05: EV8: first public static code
- '08: Bulgac & Roche: first full diagonalisation with CPUs
- '16: S. Yin et al.: leveraging GPU's on large meshes

CPU & accuracy



HFBTHO

P. Marevic et al., CPC **267** (2022).

- **2D** harmonic oscillator expansion
- default settings
- single CPU
- ULB cluster

MOCCa

W. Ryssens et al., EPJA **55** (2019).

- **3D** Lagrange mesh representation
- default settings
- single CPU
- ULB cluster

Brussels-Skyrme-on-a-Grid: BSkG

BSkG1

- fitted to 2457 masses
- fitted to 884 charge radii
- includes triaxial deformation

BSkG1: G. Scamps et al., EPJA **57**, 333 (2021).
BSkG2: W. Ryssens et al., EPJA **58**, 246 (2022).
W. Ryssens et al., EPJA **59**, 96 (2023).
BSkG3: G. Grams et al., EPJA **59**, 270 (2023).
BSkG4: G. Grams et al., arXiv:2411.08007 (2024).

Rms σ	BSkG1	BSkG2	BSkG3	BSkG4
Masses [MeV]	0.741			
S_n [MeV]	0.466			
Radii [fm]	0.024			
Prim. barriers [MeV]				
Sec. barriers [MeV]				
Fission isomers [MeV]				
Max. NS mass [$M_\odot$]				

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Rms σ	BSkG1	BSkG2	BSkG3	BSkG4
Masses [MeV]	0.741	0.678		
S_n [MeV]	0.466	0.500		
Radii [fm]	0.024	0.027		
Prim. barriers [MeV]	0.88	0.44		
Sec. barriers [MeV]	0.87	0.47		
Fission isomers [MeV]	1.0	0.49		
Max. NS mass [$M_\odot$]				

BSkG2

- fit to 45 reference fission barriers + 28 fission isomers
- complete time-reversal breaking

Brussels-Skyme-on-a-Grid: BSkG

BSkG1

- fitted to 2457 masses
- fitted to 884 charge radii
- includes triaxial deformation

Rms σ	BSkG1	BSkG2	BSkG3	BSkG4
Masses [MeV]	0.741	0.678	0.631	
S_n [MeV]	0.466	0.500	0.442	
Radii [fm]	0.024	0.027	0.024	
Prim. barriers [MeV]	0.88	0.44	0.33	
Sec. barriers [MeV]	0.87	0.47	0.51	
Fission isomers [MeV]	1.0	0.49	0.34	
Max. NS mass [$M_\odot$]	1.8	1.8	2.3	

BSkG2

- complete time-reversal breaking
- fit to 45 reference fission barriers + 28 fission isomers

BSkG3

- extended Skyrme EDF form
- supports massive neutron stars

BSkG1: G. Scamps et al., EPJA **57**, 333 (2021).
BSkG2: W. Ryssens et al., EPJA **58**, 246 (2022).
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BSkG3: G. Grams et al., EPJA **59**, 270 (2023).
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Brussels-Skyme-on-a-Grid: BSkG

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BSkG3: G. Grams et al., EPJA **59**, 270 (2023).
BSkG4: G. Grams et al., EPJA **61**, 35 (2024).

BSkG1

- fitted to 2457 masses
- fitted to 884 charge radii
- includes triaxial deformation

BSkG4

- pairing reproduces advanced INM calculations
- ideal for TD simulations in NS crust

Rms σ	BSkG1	BSkG2	BSkG3	BSkG4
Masses [MeV]	0.741	0.678	0.631	0.633
S_n [MeV]	0.466	0.500	0.442	0.402
Radii [fm]	0.024	0.027	0.024	0.025
Prim. barriers [MeV]	0.88	0.44	0.33	0.36
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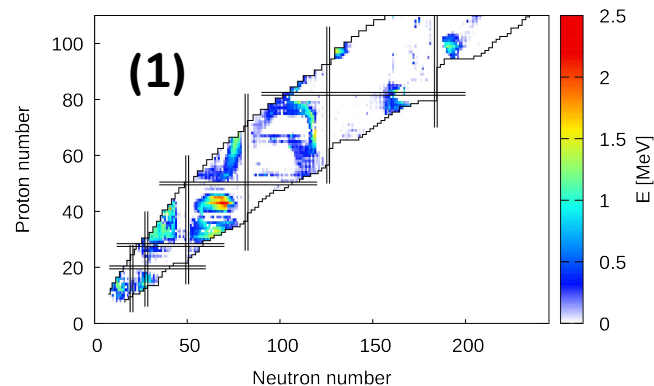
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BSkG3

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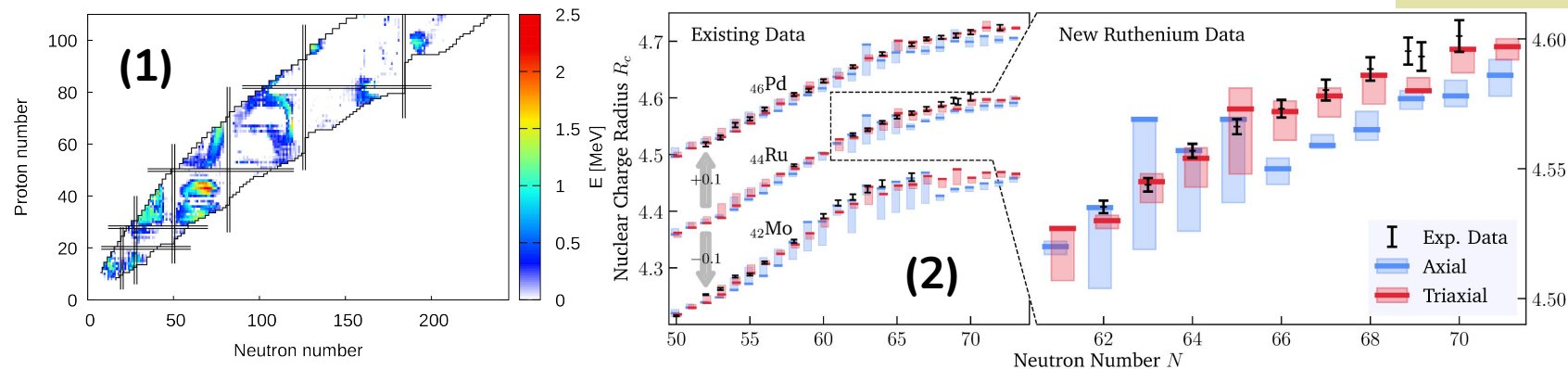
Example: static approach to nuclear structure



The 3D nature of nuclei

1. impacts masses / binding energies

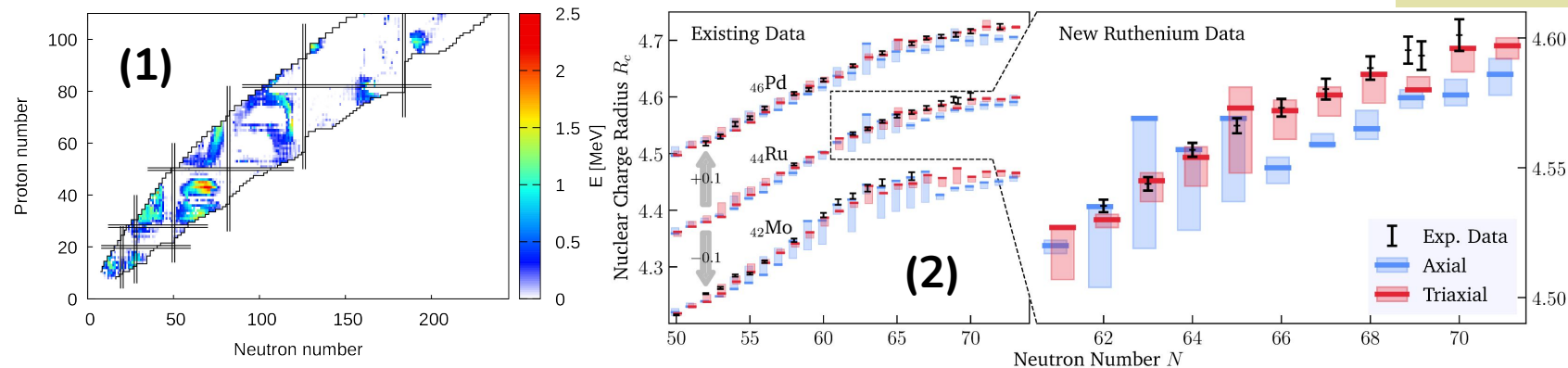
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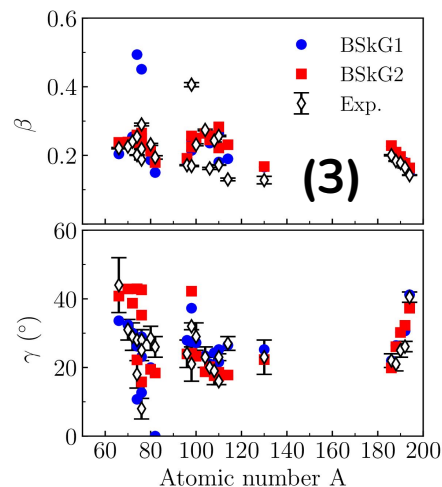
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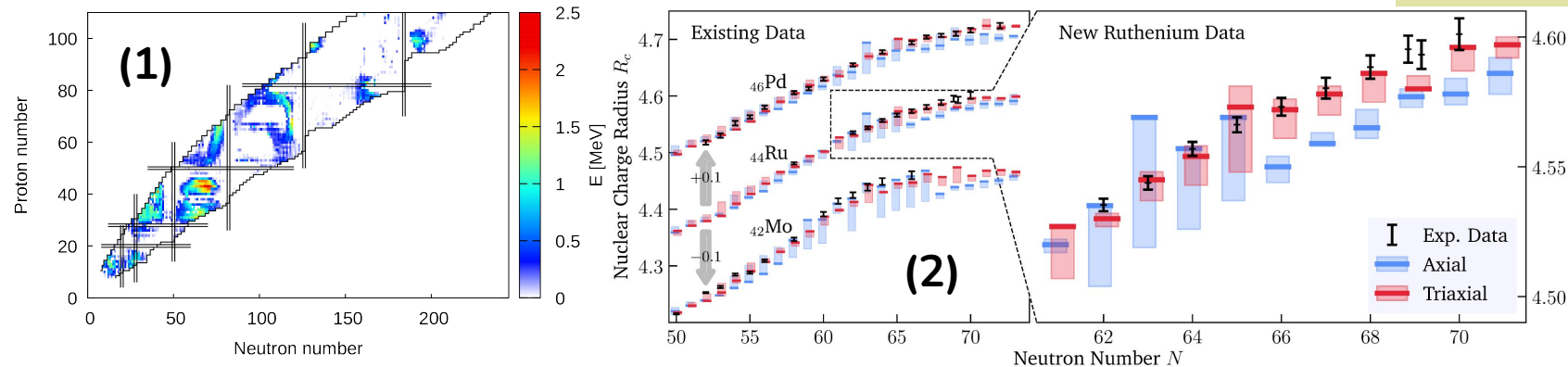


The 3D nature of nuclei

1. impacts masses / binding energies
2. impacts charge radii
3. is visible in experiment directly

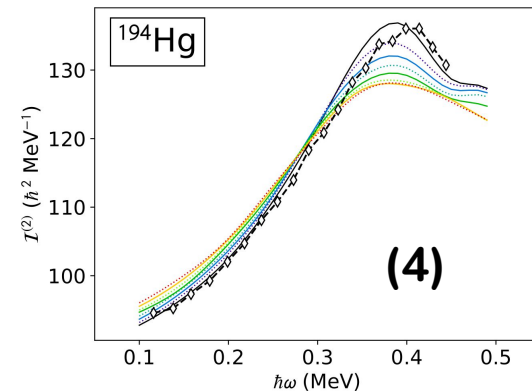
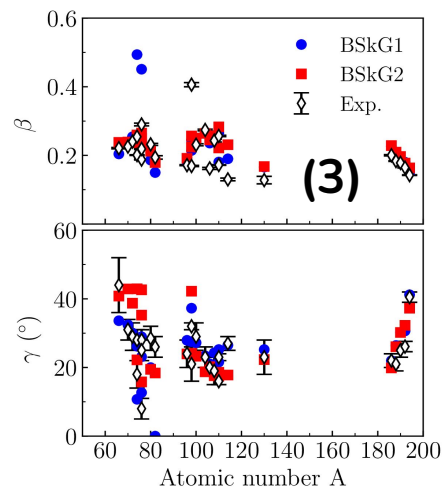


Example: static approach to nuclear structure

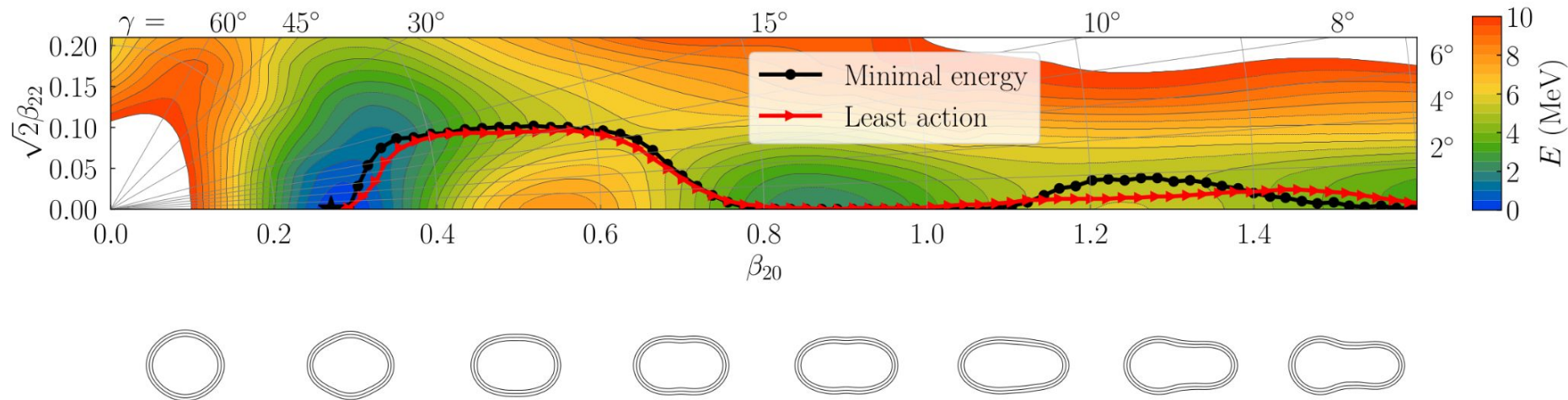


The 3D nature of nuclei

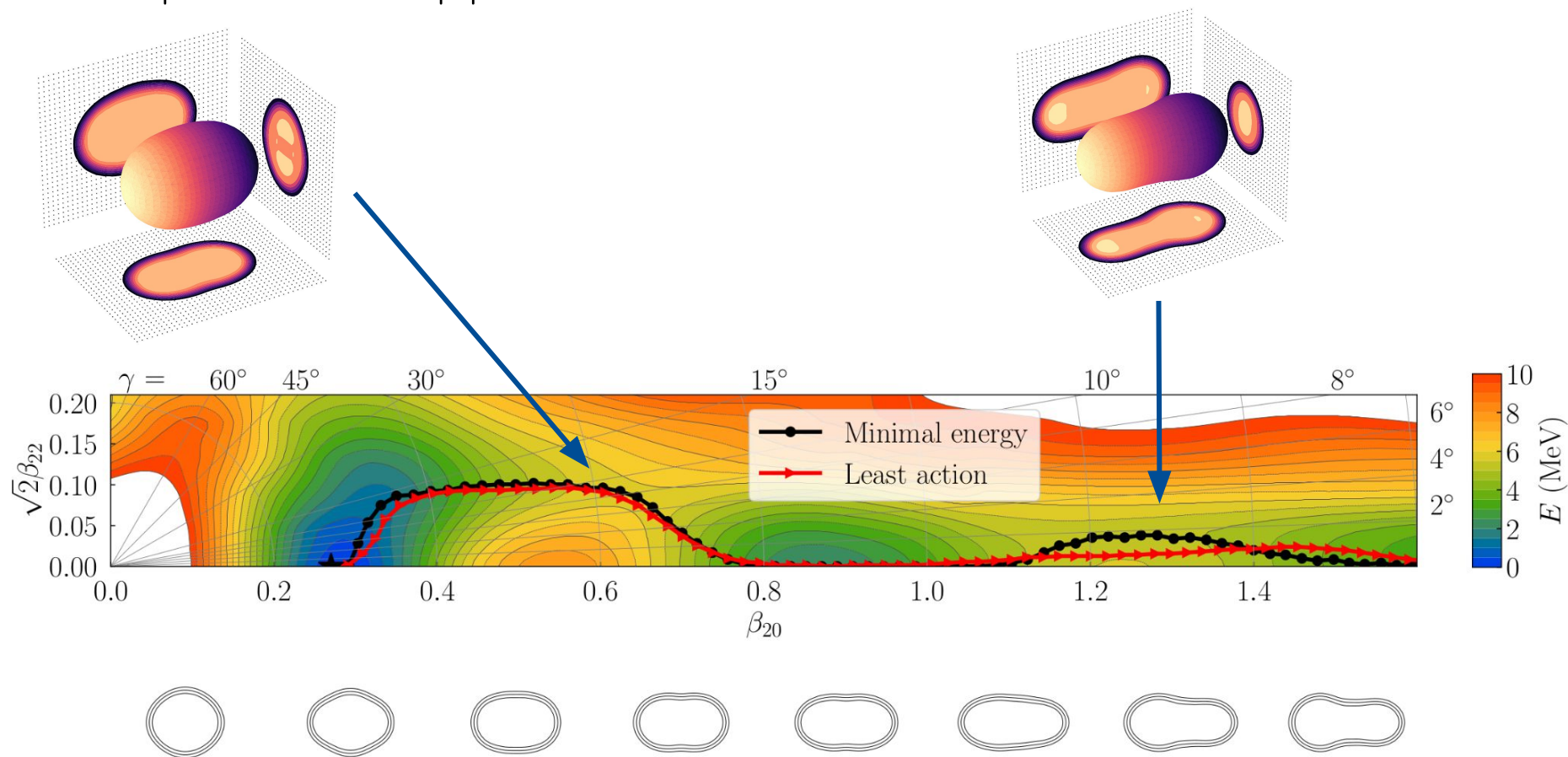
1. impacts masses / binding energies
2. impacts charge radii
3. is visible in experiment directly
4. is required to study e.g. rotational bands



Example: static approach to fission



Example: static approach to fission



Example: static approach to nuclear pasta

2002

~600 nucleons
~(20 fm)³

2007

~600 nucleons
~(20 fm)³

2015

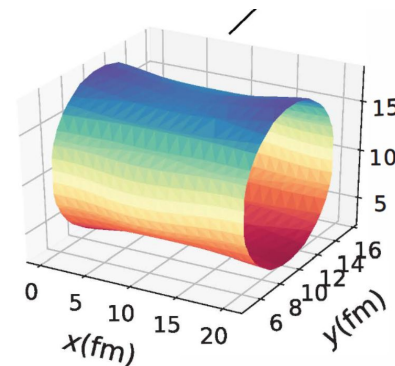
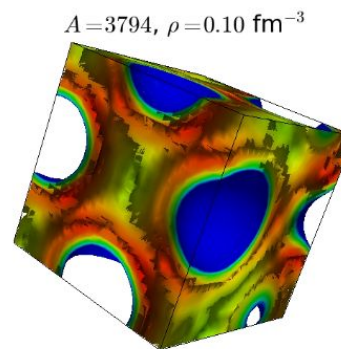
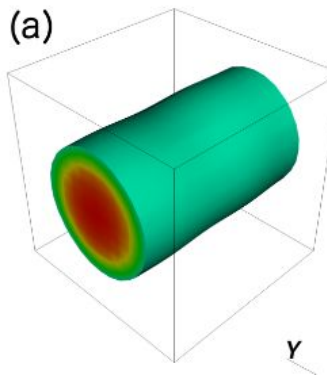
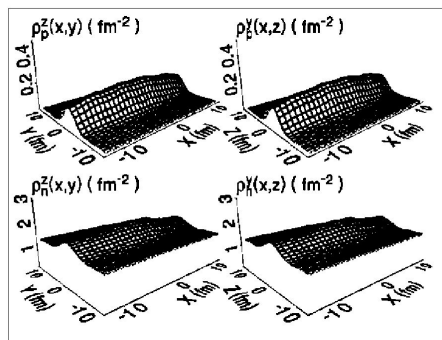
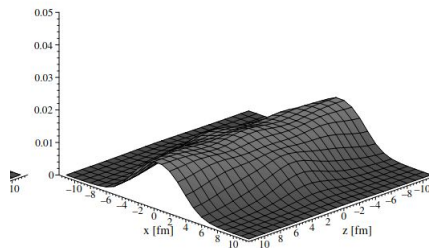
~1500 nucleons
~(26 fm)³

2017

~4000 nucleons
~(33 fm)³

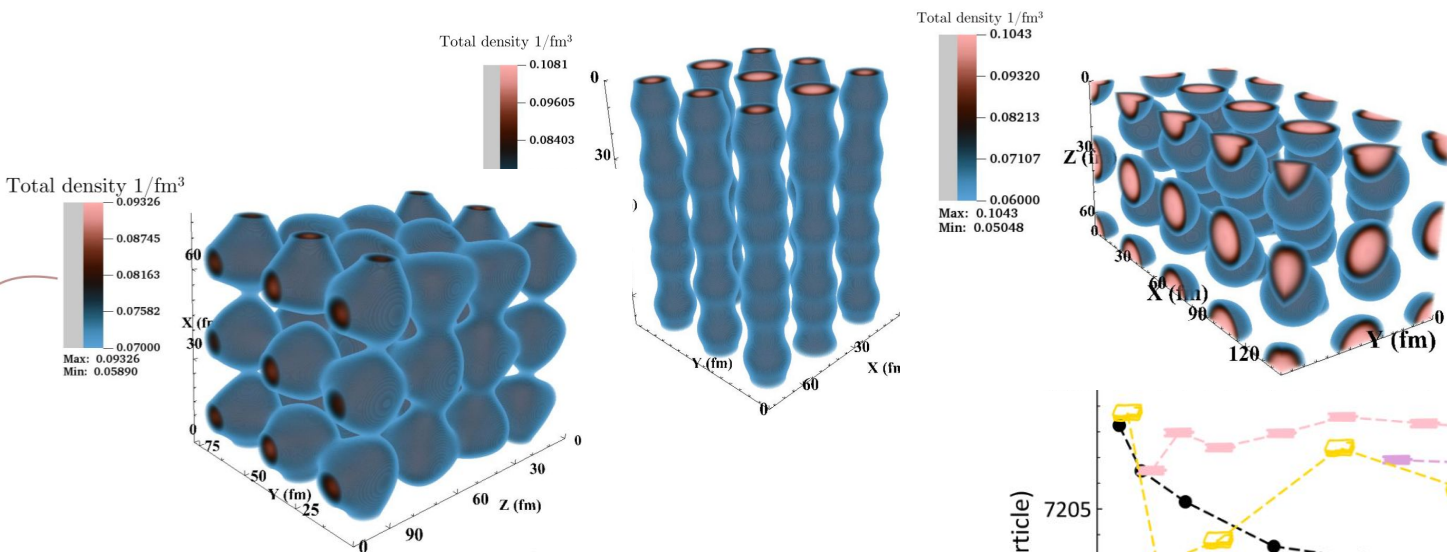
2021

~1200 nucleons
~20 fm³



P. Magierski & P.-H. Heenen, PRC **65** (2002).
P. Gögelein & H. Mütter, PRC **76** (2007).
B. Schuetrumpf & W. Nazarewicz, PRC **92** (2015).
Fattoyev et al., PRC **95** (2017).
W. Newton et al., PRC **105**(2021).

Example: static approach to nuclear pasta



- 10^6 fm³ volume, up to 50000 particles
- hundreds of thousands of CPU hours
- necessary to beat finite box-size effects
- manageable because of EU HPCs!

